



Iuliia Nogteva

kotoraya.risuet@gmail.com

Illustrator. 2D artist. 2D animator.

Belgrade, Serbia. Open to Spain

I'm an illustrator and 2D artist who has been actively exploring animation for the past two years. I love bringing drawings to life and want to keep growing as an animator. I enjoy being involved in the whole creative process, which has often led me to work on smaller projects independently. I learn fast and am happy to put in the time to learn whatever a project needs.

EXPERIENCE

2025–present

The Kingdom Sleeps podcast

2D Artist / Animator

2023–present

Private Illustration Commissions

Clients in the US and Spain

2025

Agora Studio

24 Hours Animation Challenge Winner
in the Most Creative category

2022–2023

Abakazyabra Publishing

Illustrated the books:
“Mom, Tell Me a Story”,
“The Norway Spruce and Its Relatives”

2015–2021

Pelican Study

Created the game's visuals,
character design and animation.

2017–2019

Yandex Education

Lead Illustrator,
created the visual style and illustrations
for educational exercises.

SKILLS

Illustration, Character
Design, 2D Animation,
Frame-by-frame, Visual
Development, Concept
Art, Storyboarding, Art
Direction

SOFTWARE

Procreate, Procreate
Dreams, Photoshop, After
Effects, Blender, DaVinci
Resolve, Affinity

LANGUAGES

English — B1
Russian — native